

# Stream Ciphers for Constrained Environments

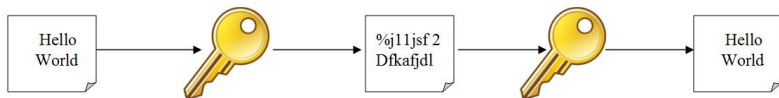
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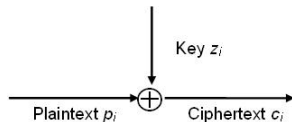
November 7, 2011

# Stream Ciphers

- Symmetric key cryptosystems

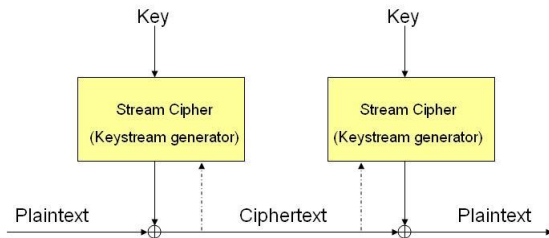


- Stream ciphers simulate the idea of **unconditionally secure** One Time Pad.



# Stream Ciphers

Partition the plaintext into bits or words (e.g. 16, 32 bits) and encrypt each block using a **time-varying** encryption function.

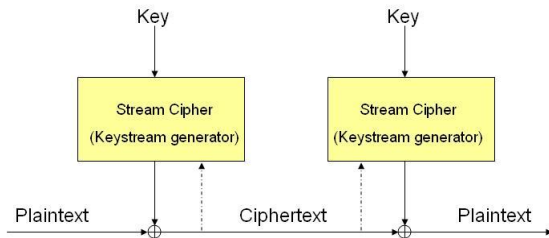


Two types of stream ciphers

- Synchronous stream ciphers
- Self-synchronizing stream ciphers

# Stream Ciphers

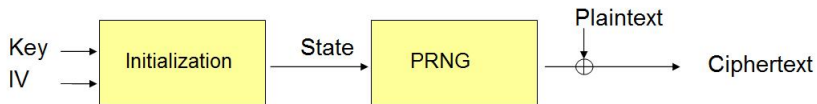
Partition the plaintext into bits or words (e.g. 16, 32 bits) and encrypt each block using a **time-varying** encryption function.



Two types of stream ciphers

- **Synchronous stream ciphers**
- Self-synchronizing stream ciphers

# Generic Structure of Synchronous Stream Ciphers



## Key/IV Initialization

- For correct decryption, sender and receiver must be synchronized, i.e. they must have the same internal state at time  $t$ .
- If ciphertext bits are deleted/inserted, then synchronization is lost and rest of the ciphertext is useless.
- A **Key/IV initialization function** is used for resynchronization.

## PRNG



# Properties of Synchronous Stream Ciphers

## No Error Propagation

- A change in the ciphertext bit affects only the corresponding bit in the deciphered plaintext.

Encryption		Decryption
$p_1, p_2, \dots, p_n$		
$\oplus \quad z_1, z_2, \dots, z_n$		
$c_1, c_2, \dots, c_n$	$\rightarrow$ Insecure Channel $\rightarrow$	$c_1, c'_2, \dots, c_n$
		$\oplus \quad z_1, z_2, \dots, z_n$
		$p_1, p'_2, \dots, p_n$

- Suitable for encrypting voice and video

# Well-known Examples

- E0 used in Bluetooth
- RC4 used in Secure Socket Layer (SSL) protocol
- A5/1 used in the Global System for Mobile (GSM) Communication

# Constrained Environments

## Requirements

- Small chip sizes
- Less (peak and average) energy consumption (limited lifetime of the devices)
- Short processing times
- High throughput is not always necessary.

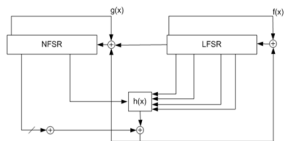
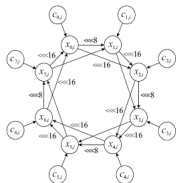
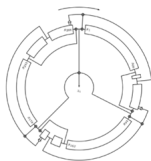




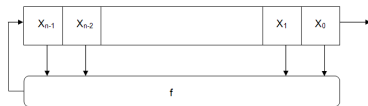
# Stream Ciphers for Constrained Environments

## Design approaches

- Ad hoc designs



- Bit oriented
- Common building block: Feedback shift registers

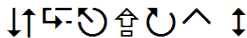


# Key Size

## Key and State Size

- Key size determines the security level
- Large key size  $\equiv$  High cost
- **Time Memory Tradeoff Attacks:** speed up exhaustive search by using memory. To resist TMTA attacks, the size of the internal state should at least be twice the key size.

# ECRYPT II



## Ecrypt eSTREAM Project

4-year (between October 2004 - May 2008) network of excellence funded project by European Network of Excellence for Cryptology (ECRYPT)

Goals:

- to identify new stream ciphers that might be suitable for widespread adoption
- to stimulate work in stream ciphers.

# eStream Profile II

## Call for primitives within two profiles

- Profile I: for software applications with high throughput requirements.
- Profile II: for hardware applications with restricted resources such as limited storage, gate count, or power consumption.

## Profile II

- Key size is 80 bits.
- eStream received 25 candidates for Profile II.

# eStream Profile II Finalists

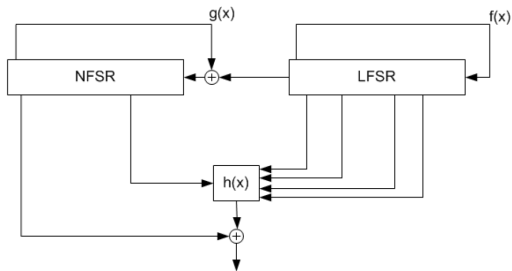
Finalists are;

- **Grain** by Hell, Johansson and Meier
- **F-FCSR-H** by Berger, Arnault and Lauradoux (Broken, and removed from the portfolio)
- **Trivium** by Canniere and Preneel
- **Mickey** by Babbage and Dodd

# Grain

- Based on bit oriented FSRs. Main components: 80-bit LFSR, 80-bit NFSR, Boolean function
- Internal state size of 160 bits.
- Well studied

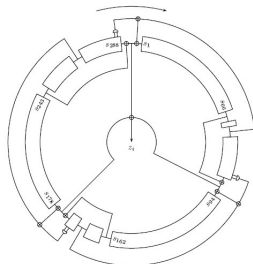
## General Structure



# Trivium

- Based on bit oriented FSRs. Main components: Three nonlinear shift registers
- Internal state size of 288 bits.
- Well studied

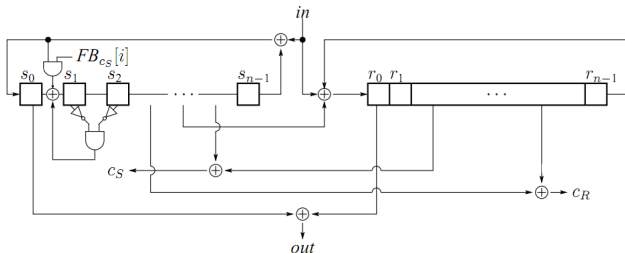
## General Structure



# Mickey

- Based on bit oriented registers. Main components: Two registers of size 100
- Internal state size of 200 bits.
- Not well studied.

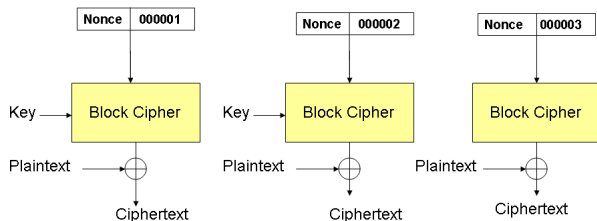
## General Structure





# Advanced Encryption Standard

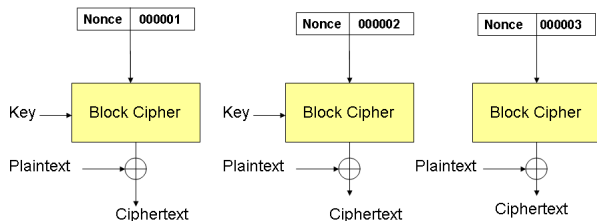
## AES - Counter Mode



- Secure, Well understood, Standardized
- Fast and efficient
- Meets most needs.

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## AES - Counter Mode



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Not efficient enough for constrained devices!

# Call for Feedback

There is no NIST approved stream cipher.

Do we need dedicated stream ciphers?

- More cryptanalytic results on stream ciphers and their impact on practical applications
- Performance comparison of lightweight stream ciphers and AES Counter Mode
- Experimental results (on power consumption, storage, complexity etc.) for environments that AES cannot be used.

THANKS!

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