

# ESSENCE

Simple. Parallel.

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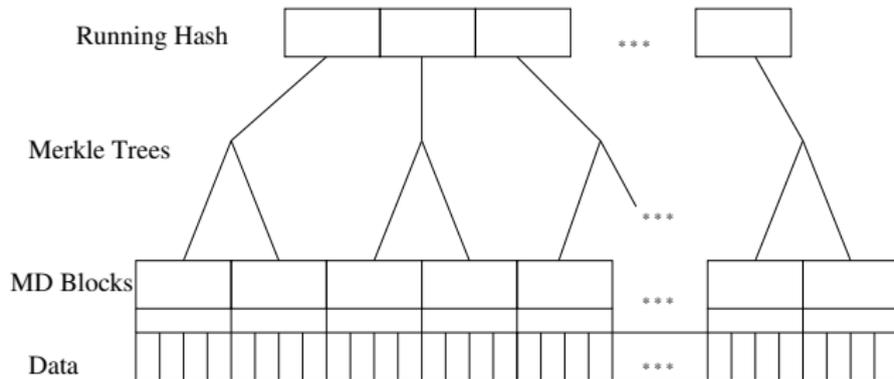
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First SHA-3 Candidate Conference

# ESSENCE: Classification Categories

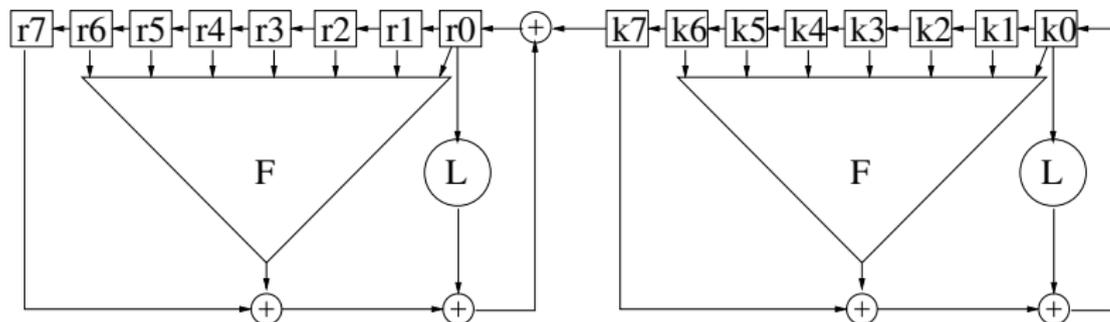
- Narrow Pipe (two sizes, just like SHA-2)
- Davies-Meyer
- Internal Block Cipher uses Non-Linear Feedback Shift Register
- Merkle-Damgård at lowest level
- Merkle Tree at mid-level
- Merkle-Damgård at top level to combine tree roots

# ESSENCE Structure



- Hash MD Blocks (each 1MByte) separately with varying IV
- Merkle Trees combine MD Block hashes
- Running Hash combines roots (uses separate IV and Final Block)

# ESSENCE Block Cipher



- Compression function is Davies-Meyer
- Boxes all represent 32-bit or 64-bit words
- $F$  is non-linear, applied bit-wise
- $L$  is linear, applied to a 32-bit or 64-bit word
- Can run entirely within register file on Core 2

# F Function

$$F(a, b, c, d, e, f, g) =$$

$abcdefg + abcdef + abcefg + acdefg + abceg + abdef + abdeg +$   
 $abefg + acdef + acdfg + acefg + adefg + bcdfg + bdefg + cdefg +$   
 $abcf + abcg + abdg + acdf + adef + adeg + adfg + bcde + bceg +$   
 $bdeg + cdef + abc + abe + abf + abg + acg + adf + adg + aef +$   
 $aeg + bcf + bcg + bde + bdf + beg + bfg + cde + cdf + def + deg +$   
 $dfg + ad + ae + bc + bd + cd + ce + df + dg + ef + fg + a + b + c + f + 1$

- Makes single lane register sequence De Bruijn
- Has maximal linear complexity
- Optimized against differential and linear attacks

# L Function

## $L$ functions implemented via LFSR in Galois Configuration

- The 32-bit  $L$  function is stepped 32 times, the 64-bit  $L$  function is stepped 64 times
- The generating polynomials are primitive
- Every bit of input used in approx. 50% of output
- Every bit of output depends on approx 50% of input

# Differential and Linear Analysis

- Extremely simple design facilitates analysis
- Differential and linear analysis available in specification
- Block cipher becomes resistant to standard differential and linear attacks in 24 steps
- Default number of steps in block cipher is 32

# Algebraic Analysis

*Observations of non-randomness in the ESSENCE compression function*, by Nicky Mouha, Søren S. Thomsen, Meltem Sönmez Turan

- Found fixed point (1-cycle) for block cipher shift register leading to free-start pre-image for the all zero output in compression function
- Proved that there are no 2, 3, or 4-cycles other than the repeated 1-cycle.
- Described slid pairs for input/output
- Currently no clear way to extend these results to the full hash function

# Serial Performance

Serial performance on small-word architectures is slower than SHA-2. Why?

- ESSENCE does not use arithmetic mod  $2^{32}$  or  $2^{64}$
- ESSENCE does not use S-boxes
- Deliberate serial performance sacrifice for simplicity
- ESSENCE has overhead to support vector registers and parallel implementation

**But...**

# Parallel Performance on dual core x86\_64 CPUs

Platform	Implementation	Hash Size	cycles/byte
Vista 64 Core 2 Dual Core	Serial C-only	224	63.7
		256	63.6
		384	64.2
		512	64.2
	OpenMP and Assembly	224	19.7
		256	19.5
		384	23.5
		512	23.5

# Parallel Performance on quad core x86\_64 CPUs

Platform	Implementation	Hash Size	cycles/byte
Linux 64 Xeon Quad Core	OpenMP and Assembly	224	10.3
		256	9.9
		384	12.1
		512	12.1

# Parallel Performance on eight core x86\_64 CPUs

Platform	Implementation	Hash Size	cycles/byte
Mac OS X Xeon 8 Core	OpenMP and Assembly	224	4.99
		256	4.99
		384	5.85
		512	5.85

# Timing Methods

- These are sustained through-put measurements using large messages ( $>16\text{MB}$ ) which do not fit in cache
- Timings include all setup time, even time spent by OS to create and manage threads
- Timings include all memory access
- For consistency, all timing results are in terms of Time Stamp Counter.

## Conclusion: Performance Bound by I/O

- Performance measurements on a large SMP machine (24 cores, 128 GBytes of RAM) indicate that the real limit to performance is bus speed
  
- Parallel hardware existing today demonstrates that the performance limit is I/O not compute power

# ESSENCE is Simple and Parallel

- Simplicity

- Uses simple design to facilitate analysis
- Uses old, well-studied, constructions
- Published external analysis already available

- Parallelism

- Use bit-wise non-linear function to take advantage of large registers in modern CPUs
- Use tree structure to take advantage of multiple cores
- Current parallel implementations are limited by memory and bus speed, not computation speed

# ESSENCE in Second Round

If ESSENCE is still unbroken by the next SHA-3 conference, it should be considered for round 2 of the contest because it is simple enough to facilitate analysis and parallelizable enough to get high performance.