

**OCB** : Parallelizable Authenticated Encryption

**PMAC** : Parallelizable Message Authentication Code

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## What I'm doing

**OCB** - Refining a parallelizable scheme recently suggested by [Jutla] for authenticated encryption (privacy+authenticity)

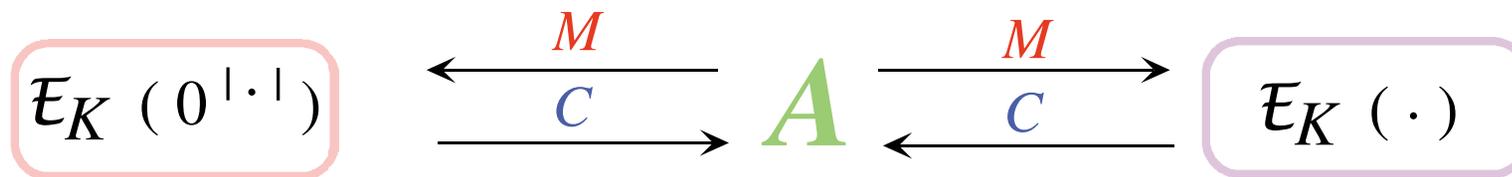
**PMAC** -Improving on [Bellare, Guerin, Rogaway], [Bernstein], [Gligor, Donescu] for a parallelizable MAC.

# OCB (Offset CodeBook) Mode

## Security Goals

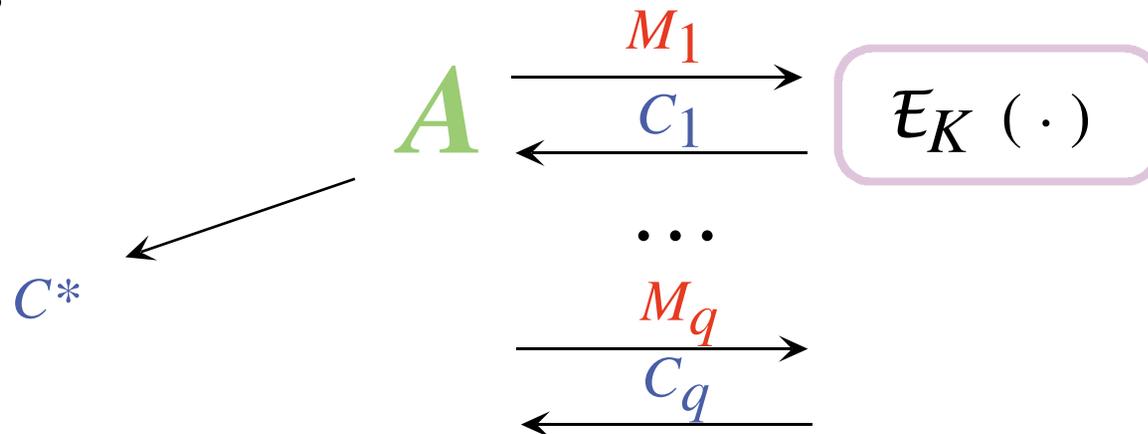
(1) The adversary can't understand anything about plaintexts

Formalized as *IND - CPA* [GM, BDJR]



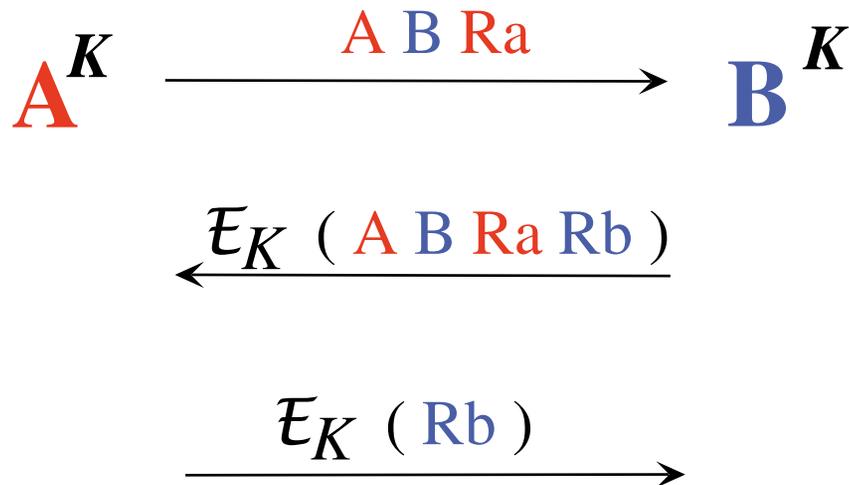
(2) The adversary can't produce valid ciphertexts

Formalized as *Integrity of Ciphertexts* [KY, BR, BN]



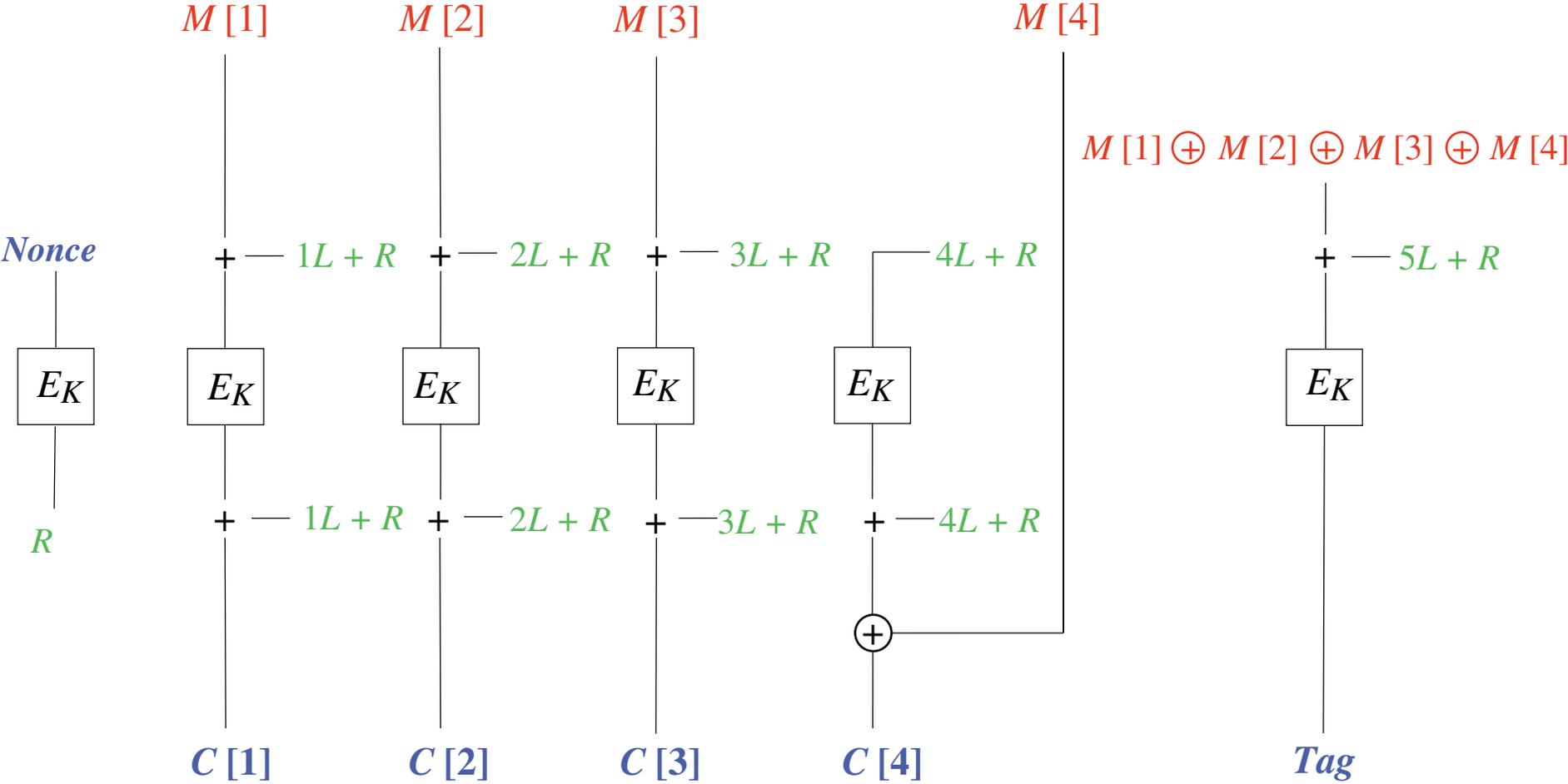
## Why is **Integrity-of-Ciphertexts** important?

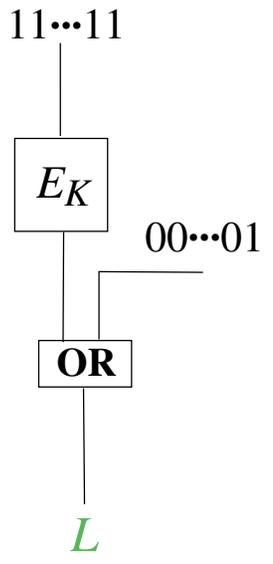
Because users of encryption **often** assume, wrongly, that they have it! Achieving **IND-CPA** + **integrity-of-ciphertexts** implies **IND-CCA** [BN] and **non-malleability-CCA**, so an encryption scheme with **Integrity-of-Ciphertexts** is **far less likely** to be misused.



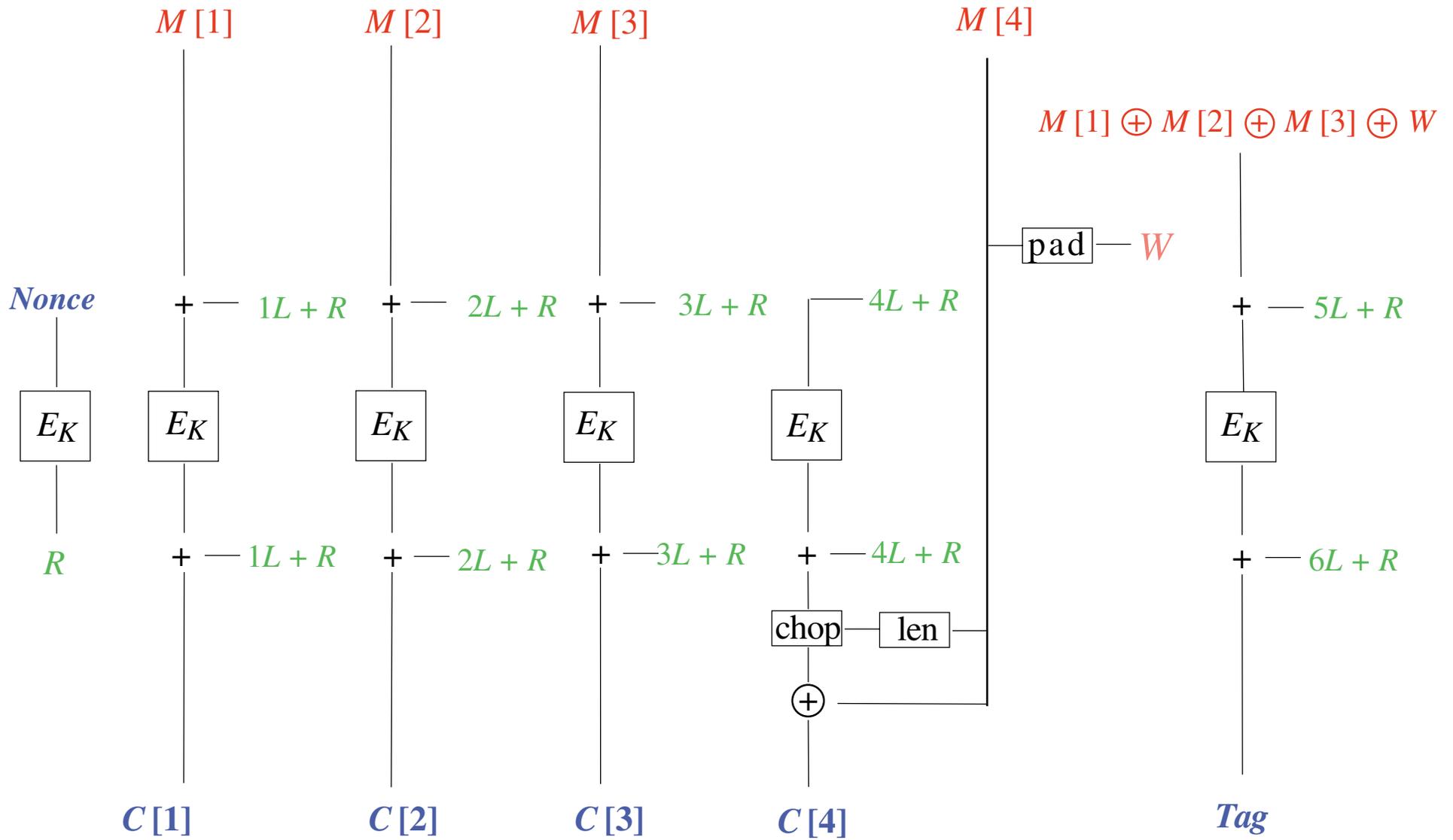
This sort of encryption-scheme usage, to **bind** together a private message, is very common in the literature and in practice. But is **completely bogus** when using IND-CPA encryption.

# OCB (full final block)





# OCB (short final block)



**procedure** Encrypt (  $K$ , Nonce,  $M$  )

$L = E_K(1^{128}) \vee 0^{127}1$       // Do during key-setup

$R = E_K(\text{Nonce})$

Let  $m = \max\{1, \lceil |M|/128 \rceil\}$

Let  $M[1], \dots, M[m]$  be strings s.t.  $M[1] \cdot \dots \cdot M[m] = M$  and  $|M[i]| = 128$  for  $1 \leq i < m$

Offset =  $L + R$

**for**  $i = 1$  to  $m - 1$  **do**

$C[i] = E_K(M[i] + \text{Offset}) + \text{Offset}$

    Offset = Offset +  $L$

**if**  $|M[m]| = 128$  **then** Mask =  $E_K(\text{Offset}) + \text{Offset}$

$C[m] = M[m] \oplus \text{Mask}$

    Offset = Offset +  $L$

    PreTag =  $M[1] \oplus \dots \oplus M[m - 1] \oplus M[m] + \text{Offset}$

    Tag =  $E_K(\text{PreTag})$

**else**  $W = \text{pad}(M[m])$

    Mask =  $E_K(\text{Offset}) + \text{Offset}$

$C[m] = M[m] \oplus (\text{last } |M[m]| \text{ bits of Mask})$

    Offset = Offset +  $L$

    PreTag =  $M[1] \oplus \dots \oplus M[m - 1] \oplus W + \text{Offset}$

    Offset = Offset +  $L$

    Tag =  $E_K(\text{PreTag}) + \text{Offset}$

**return** ( Nonce,  $C[1] \cdot \dots \cdot C[m]$ ,  $T[1..tagLen]$  )

## OCB Advantages

- (1) **Fully parallelizable** - important for HW and SW
- (2) **Arbitrary domain** - any bitstring can be encrypted
- (3) **Short ciphertexts** -  $|M| + |Nonce| + |T|$
- (4) **Fewer block-cipher calls** -  $\text{ceiling}\{ |M| / n \} + 2$
- (5) **Nonces** - counter is fine - needn't be unpredictable
- (6) **Short key** - OCB defined as using one AES key
- (7) **Fast key setup** - one AES invocation to make  $L$
- (8) **Addition version** - three 128-bit adds per block  
128-bit xor per block
- (9) **XOR version** - four 128-bit xors per block,

## OCB/xor

### Gray codes and GF(2<sup>128</sup>)

Addition is less pleasant than you might think

- Add-with-carry unavailable from C
- Dependency among instructions slows things down

```
L1:  add ecx, edi
      adc edx, ebp
      adc edx, ebp
```

*4.1 cycles*

```
L1:  xor ecx, edi
      xor edx, ebp
      xor eax, ebp
      dec  eax
      jne  L1
```

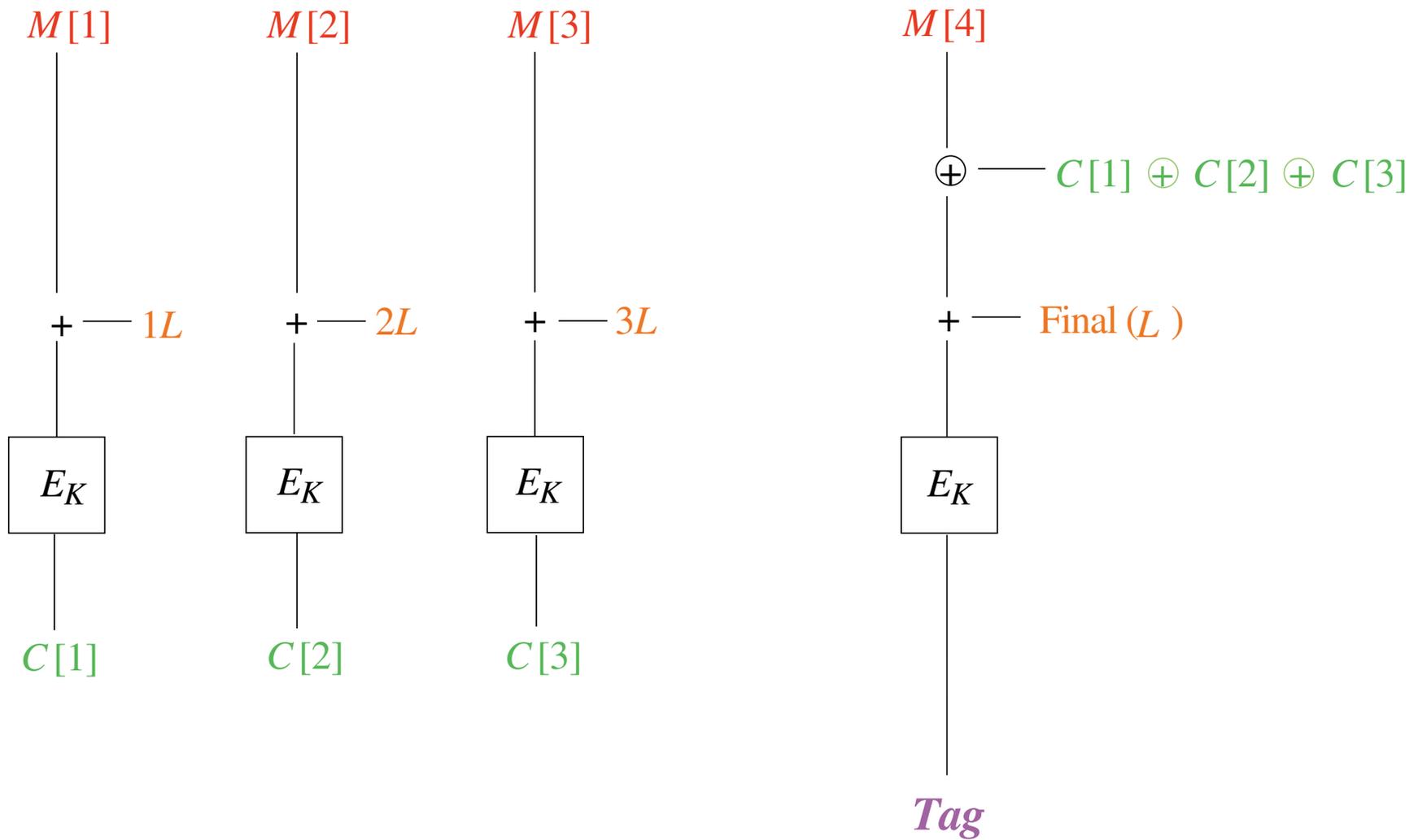
*2.5 cycles*

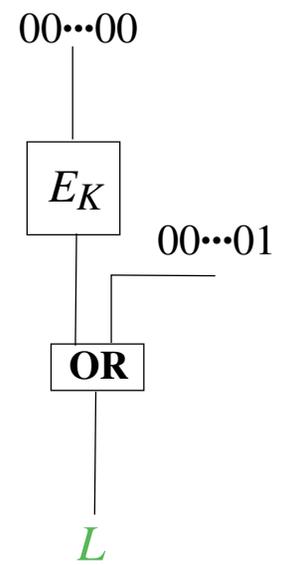
```
dec  eax
jne  L1
```

$\text{Offset}(i+1) = \text{Offset}(i) \text{ xor } L(\text{ntz}(i))$   
where  $L(0) = L$  and

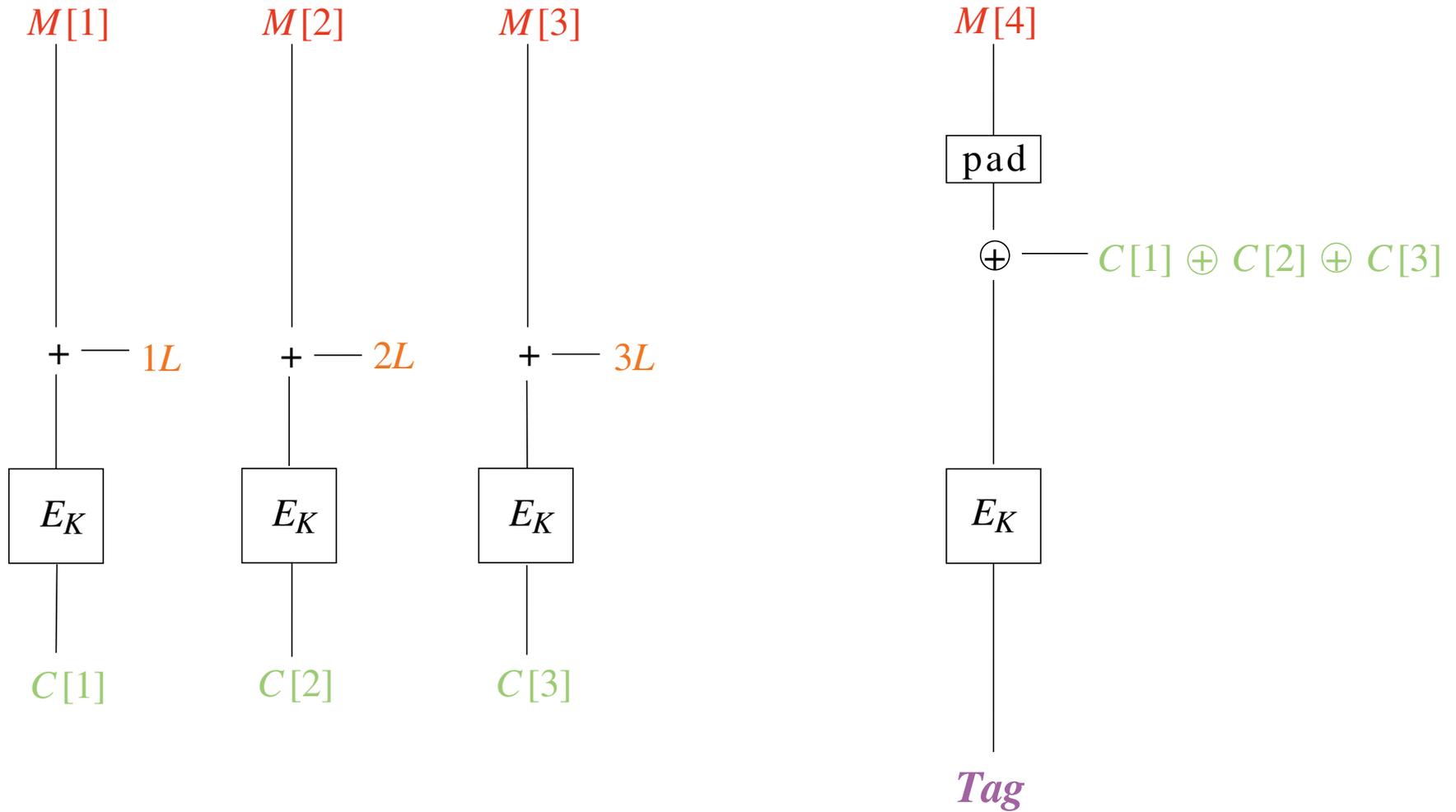
$$L(j+1) = \begin{cases} L(j) \ll 1 & \text{if } \text{lsb}(L(j)) = 0 \\ L(j) \ll 1 \text{ xor } \text{CONST} & \text{otherwise} \end{cases}$$

# PMAC (full final block)





# PMAC (short final block)



## PMAC Advantages

- (1) **Fully parallelizable** - important for HW and SW
- (2) **Arbitrary domain** - any bitstring can be MACed
- (3) **Deterministic** - uses no nonces or random values
- (4) **Short MACs** - up to 128 bits, but 64 bits is enough
- (5) **Fewer block-cipher calls** -  $\lceil |M| / n \rceil$
- (6) **Short key** - PMAC defined as using one AES key
- (7) **Fast key setup** - one AES invocation to make  $L$
- (8) **Addition version** - two 128-bit adds per block  
per block
- (9) **XOR version** - three 128-bit xors per block,

one 128-bit xor