Analysing the Leakage-Resistance of the NIST's Lightweight Crypto Standardization Process Finalists

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Outline

• Introduction/methodology
• Mode-level analysis of all finalists
• Interest of levelled implementations
• Hardware design space exploration
  • For Ascon, ISAP and Romulus-T only
• Conclusions (take home messages)
• Introduction/methodology

• Mode-level analysis of all finalists

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• Conclusions (take home messages)
Security targets

- Confidentiality: security against CPA or CCA
- Plaintext Integrity (PI), Ciphertext Integrity (CI)
  - Composite definitions useful: confidentiality & integrity often call for ≠ physical assumptions
- Leakage in encryption only (1) or enc./dec. (2)
- Nonce misuse-resistance (M) or resilience (m)
- Leakage-resistance (L) or resilience (l)

⇒ Choice of security target depends on application
Mode analysis (I)

- Identify main steps, e.g., inner keyed sponge

- (Some steps empty for some modes, ignoring AD)
• Reduce the mode to (weak) assumptions (tightly)

only computation leaks
leak-free components  bounded leakage
strong unpredictability with leakage
simulatable leakages  hard-to-invert leakages
oracle-free leakages  […]
• Translate assumptions into necessary design goals

<table>
<thead>
<tr>
<th>KDF/TGF</th>
<th>bulk comp.</th>
<th>tag verif.</th>
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<tbody>
<tr>
<td>conf.</td>
<td>DPA (key recovery)</td>
<td>DPA (key recovery)</td>
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<td>SPA (key recovery)</td>
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<tr>
<td>int.</td>
<td>DPA (key recovery)</td>
<td>DPA (key recovery)</td>
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<td></td>
<td></td>
<td>SPA (key recovery)</td>
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<tr>
<td></td>
<td></td>
<td>unbounded leakages</td>
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• Set the target security level ($2^m$ leakages, $2^t$ time)
• *Evaluate implementation cost & performances*
## Practical evaluation (II)

- **Approximate performance overheads**

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<tbody>
<tr>
<td><strong>conf.</strong></td>
<td>x 5 – 10 – 100</td>
<td>x 5 – 10 – 100</td>
<td>∅</td>
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<td>x 1 – 5</td>
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<td>x 1 – 5</td>
<td>x 1</td>
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</tbody>
</table>

- **DPA security**: high-order masking, shuffling, ...
- **SPA security**: parallel implementations, noise, ...

*1-block conf.*
• Introduction/methodology

• **Mode-level analysis of all finalists**

• Interest of levelled implementations

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  • For Ascon, ISAP and Romulus-T only

• Conclusions (take home messages)
• Example: Romulus-N
  • Integrity: CIL1, CIML1, CIML2

- DPA resistance is needed everywhere, even for the weakest side-channel security target
Level-0 (no mode-level resistance)

- Example: Romulus-N
- Confidentiality: CCAL1, CCAmL1, CCAmL2

- DPA resistance is needed everywhere, even for the weakest side-channel security target
- Similar: Elephant, GIFT-COFB, Tiny-Jambu
Level-1 (internal re-keying)

- Example: PHOTON-Beetle
- Integrity: CIL1
• Example: PHOTON-Beetle
  • Integrity: CIML1, CIML2

• DPA resistance is needed everywhere if misuse or leakage in decryption are exploitable
• Example: PHOTON-Beetle
• Confidentiality: CCAL1
• Example: PHOTON-Beetle
  • Confidentiality: CCAmL1, CCAmL2

• DPA resistance is needed everywhere if misuse or leakage in decryption are exploitable

• Similar: Sparkle, Xoodyak
• Example: Ascon
  • Integrity: CIL1, CIML2, CIML2

• Top of the hierarchy (for mode-level protections)
• Example: Ascon
  • Confidentiality: CCAL1, CCAmL1
• Example: Ascon
  • Confidentiality: CCAmL2

Message decrypted before verification
Recovering the ephemeral key with DPA allows an adversary to recover the message in full
Level-3 (L2 + two passes)

- Example I: Romulus-T
- Integrity: CIL1, CIML1, CIML2
Level-3 (L2 + two passes)

- Example I: Romulus-T
- Confidentiality: CCAL1, CCAmL1, CCAmL2

Note: SPA without averaging for CCAL1 & CCAmL1 with averaging for CCAmL2
Level-3 (L2 + two passes)

- Example II: ISAP
  - Integrity: CIL1, CIML1, CIML2
• Example II: ISAP
  • Confidentiality: CCAL1, CCAmL1, CCAmL2

Note: SPA without averaging for CCAL1 & CCAmL1 with averaging for CCAmL2
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Leveled implementation gains

- In software: reflected in the cycle count

![Graphs showing cycle count vs. number of shares for 100-byte and 1K-byte messages. The graphs compare 'uniform' and 'leveled' implementations.]
Leveled implementation gains

- In hardware: reflected in the energy/byte

⇒ Gains by factors > 10 for long messages / high security
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• Conclusions (take home messages)
• ISAP-1, ISAP-2
  • RK: round-based Ascon permutation
  • Bulk: 1x or 2x round-based Ascon permutation

• Ascon-1/4, Ascon-1
  • KDF/TGF: 80-bit masked permutation, HPC2 [A]
    • S-box: 5 AND gates in parallel in 2 cycles
  • Bulk: 80-bit or 1-round Ascon permutation

• Romulus-T-1, Romulus-T-4
  • KDF/TGF: 128-bit masked Skinny TBC, HPC2 [A]
    • S-box: 2 AND gates in parallel in 6 cycles
  • Bulk: 1x or 4x round-based Skinny TBC

Area comparisons

- Ascon & Romulus-T area dominated by masked KDF/TGF
- Moderate cost of levelling (mode could be optimized)
As the message size increases, mostly impacted by the unprotected bulk computations & its tradeoffs
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For similar security, Ascon is more efficient than Romulus-T (at the cost of not providing CCAmL2). ISAP security not directly comparable.

- Our guess: hard to attack in parallel hardware.
  - More challenging in serial software.
Quantitative

• For similar security, Ascon is more efficient than Romulus-T (at the cost of not providing CCAmL2)
• ISAP security not directly comparable
  • Our guess: hard to attack in parallel hardware
    • More challenging in serial software
• 3 efficient designs for side-channel security
• Hardware design choices matters a lot!
  • Leads to stronger differences than the primitives
• Security margins are not the same!
  • E.g., CIML2 for Ascon with $p^b = 6$ rounds
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⇒ Our view: should not drive NIST selection
Qualitative

• Willing CCAml2 security in 2 passes (vs. 1-pass)
  • Yes: ISAP or Romulus-T
  • No: Ascon

• Willing flexible overheads (vs. always on)
  • Yes: Ascon or Romulus-T
  • No: ISAP

• Willing a single algorithm (vs. a suite)
  • Yes: Ascon or ISAP
  • No: Romulus

(Note: short messages require separate treatment...
THANKS!
• SPARKLE:

![Diagram of SPARKLE]

• Bad TGF (from the leakage viewpoint)
  • Final key addition creates a DPA target