

# Quantum Augmented Dual Attack

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29 November 2022



<https://eprint.iacr.org/2022/656>

# Disclaimer

The submitted/eprint version contains a **bug** in the implementation of the estimator.

This presentation contains the **corrected** estimates which are worse than before but still better than the state of the art.

We thank **Alessandro Budroni** and **Erik Mårtensson** for pointing out this error to us.

# Learning with errors (LWE)

Let  $n = 4$ ,  $m = 6$  and  $q = 17$ .

**secret**

$$A \in \mathbb{Z}_q^{m \times n} \quad s \in \mathbb{Z}_q^n \quad b \in \mathbb{Z}_q^m$$

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5	3	1	7
14	7	2	5
0	9	8	4
8	11	5	12
5	1	3	14

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→ Very easy (e.g. Gaussian elimination) and in polynomial time

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Given  $A$  and  $b$ , find  $s$ .

$\leadsto$  Suspected hard problem, even for quantum algorithms

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$\text{LWE}(n, m, q, \chi_e, \chi_s)$ : probability distribution on  $\mathbb{Z}_q^{m \times n} \times \mathbb{Z}_q^m$

- ▶ sample  $A \leftarrow U(\mathbb{Z}_q^{m \times n})$
- ▶ sample  $s \leftarrow \chi_s^n$
- ▶ sample  $e \leftarrow \chi_e^m$
- ▶ output  $(A, As + e)$ .

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Secret distributions  $\chi_s$ :

- ▶ originally uniform in  $\mathbb{Z}_q$ , now some distribution of small deviation  $\sigma_s$  (e.g. discrete Gaussian/centered Binomial,  $\{-1, 0, 1\}$  whp)
- ▶ **Fact:** small secret is as hard as uniform secret
- ▶ small secret allows more efficient schemes

Noise distributions  $\chi_e$ :

- ▶ usually discrete Gaussian/centered Binomial of deviation  $\sigma_e$
- ▶ most schemes (Kyber/Saber/...):  $\sigma_e$  small ( $\approx 1$ )



# LWE: security and attacks

LWE is **fundamental** to lattice-based cryptography:

- ▶ several lattice-based NIST PQC candidates rely on LWE
- ▶ extensive literature
- ▶ all evidence points to resistance against quantum attacks

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Two types of attacks:

- ▶ **Primal attacks:**
  - ▶ more efficient
  - ▶ no quantum speed-up known (besides BKZ)
- ▶ **Dual attacks:**
  - ▶ originally less efficient, now catching up
  - ▶ no quantum speed-up known (besides BKZ) **up to now**

**Contribution:** first quantum speed-up on dual attacks

# Modern dual attacks

Many techniques used to obtain improvements:

- ▶ hybrid attacks: guess part of the secret exhaustively
- ▶ modulo switching to reduce modulo  $q$
- ▶ BKZ with sieving to produce many dual vectors at once
- ▶ sophisticated statistical analysis

↪ [MAT22] contains all the details

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But **fundamentally** reduces the problem to distinguishing a uniform distribution from a modular discrete Gaussian

↪ compute **Fourier transform**

## Uniform/Gaussian distinguisher

Given a sampler for  $\chi$ , **decide** if  $\chi = U(\mathbb{Z}_q)$  or  $D_{\sigma,q}$  (discrete Gaussian)

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Essentially optimal distinguisher: use Fourier transform

$$\mathbb{E}_{x \leftarrow \chi} [e^{2i\pi x/q}], \text{Var}_{x \leftarrow \chi} [e^{2i\pi x/q}] \approx \begin{cases} 0, 0 & \text{if } \chi = U(\mathbb{Z}_q) \\ e^{-2\left(\frac{\pi\sigma}{q}\right)^2}, e^{-8\left(\frac{\pi\sigma}{q}\right)^2} & \text{if } \chi = D_{\sigma,q} \end{cases}$$

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Attack:

- ▶ sample  $N = \Omega(1/\varepsilon^2)$  values  $x_1, \dots, x_N$  from  $\chi$
- ▶ compute

$$S = \frac{1}{N} \sum_{j=1}^N e^{2i\pi x_j/q}$$

- ▶ Check if  $S > e^{-2\left(\frac{\pi\sigma}{q}\right)^2}$

The quantity  $\varepsilon = e^{-2\left(\frac{\pi\sigma}{q}\right)^2}$  is called the **advantage**.

# Modern dual attack at the high-level

All you need to know for what follows: attack looks like

- ▶ enumerate  $s_{\text{enum}} \in \mathbb{Z}_q^{k_{\text{enum}}}$ 
  - ▶ enumerate all  $s_{\text{fft}} \in \mathbb{Z}_q^{k_{\text{fft}}}$ 
    - ▶ compute an DFT-like sum
    - ▶ check if it is above the threshold

sampled from  $\chi_s^{k_{\text{enum}}}$   
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Classical complexity:

$$G(\chi_s^{k_{\text{enum}}}) \cdot (q^{k_{\text{fft}}} + N), \quad N = \begin{array}{l} \# \text{ of samples} \\ \text{to distinguish} \end{array}$$

- ▶ **guessing complexity:** try  $s_{\text{enum}}$  in **decreasing order of probability**
- ▶ **FFT:** compute all DFT-sums in one go with an FFT [GJ21]

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## Guessing complexity

$D$  discrete distribution on  $x_1, x_2, \dots$ , let  $p_i$  be the probability of  $x_i$ .

**Guessing game:** your friend secretly samples  $X \leftarrow D$ , you must find  $i$  such that  $X = x_i$  only by asking queries of the form “is  $X = x_j$ ?” for some  $j$ . **Minimize (expected) number of queries.**

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$$G^{qc}(D) = \sum_{i=1}^N \sqrt{i} \cdot p_i$$

**What about quantum guessing?**

- ▶ Grover-like search [Mon10]
- ▶ can even handle faulty query oracles (**our contribution**)

## Guessing complexity (results)

Guessing complexity of the **modular discrete Gaussian**  $D_{\sigma,q,n}$  on  $\mathbb{Z}_q^n$ :

$$D_{\sigma,q,n}(\mathbf{x}) \propto \rho_{\sigma}(\mathbf{x} + \mathbf{q}\mathbb{Z}^n), \quad \rho_{\sigma}(\mathbf{y}) = e^{-\|\mathbf{y}\|^2/2\sigma}, \quad \mathbf{y} \in \mathbb{Z}^n.$$

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### Theorem (Simplified)

$$G(D_{\sigma,q,n}) \lesssim 1.22^n \cdot 2^H, \quad G^{qc}(D_{\sigma,q,n}) \lesssim 1.12^{n/2} \cdot 2^{H/2}$$

where  $H \approx \frac{1/2 + \log(\sigma\sqrt{2\pi})}{\log 2}$  is the entropy of the discrete Gaussian.

### Observations:

- ▶  $G$  exponentially times bigger than  $2^H$
- ▶  $G^{qc} \leq \sqrt{G}$  is **true for any distribution**
- ▶  $G^{qc}$  seems exponentially smaller than  $\sqrt{G}$  ...
- ▶ ... but we do not have matching lower bounds to confirm it yet



# FFT search with threshold

**Problem:** given  $(x_1, w_1), \dots, (x_N, w_N) \in \mathbb{Z}_q^{k_{\text{fft}}} \times \mathbb{C}$  with  $N$  large and  $\delta > 0$

▶ find  $s \in \mathbb{Z}_q^{k_{\text{fft}}}$  s.t.  $|F(s)| > \delta$  where  $F(s) = \sum_{j=1}^N w_j \cdot e^{-2i\pi s^T x_j/q}$

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Naive complexity:

$$O(q^{k_{\text{fft}}} \cdot N)$$

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Classical algorithm with optimisation : [GJ21]

- ▶  $T \leftarrow k_{\text{fft}}$ -dimensional array set to zero
- ▶  $T[x_j] \leftarrow w_j$  for all  $j$
- ▶ compute FFT  $\hat{T}$  of  $T$  (Fact:  $\hat{T}[s] = F(s)$ )
- ▶ check all  $\hat{T}[s]$  against threshold

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Complexity:

$$\text{array filling time} + \text{FFT time} + \text{search time} = O(N + q^{k_{\text{fft}}})$$

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$$\psi = \frac{1}{Z} \sum_{j=1}^N w_j |x_j\rangle$$

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- ▶ polynomial time

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- ▶ apply QFT to get
- ▶ polynomial time

$$\hat{\psi} = \frac{1}{\sqrt{N}} \sum_{s \in \mathbb{Z}_q^k} F(s) |s\rangle$$

- ▶ check if any amplitude in the superposition is above the threshold
- ▶ extremely expensive?

**Open question:** can this approach be made efficient?

# FFT search with threshold

**Problem:** given  $(x_1, w_1), \dots, (x_N, w_N) \in \mathbb{Z}_q^{k_{\text{fft}}} \times \mathbb{C}$  with  $N$  large and  $\delta > 0$

- ▶ find  $s \in \mathbb{Z}_q^{k_{\text{fft}}}$  s.t.  $|F(s)| > \delta$  where  $F(s) = \sum_{j=1}^N w_j \cdot e^{-2i\pi s^T x_j/q}$

**Alternative quantum algorithm:**

- ▶ search over  $s \in \mathbb{Z}_q^{k_{\text{fft}}}$  with Grover
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## Theorem (Simplified)

*There is a quantum algorithm that computes  $F(s) \pm \varepsilon$  given oracle access by making  $O(1/\varepsilon)$  queries to  $\mathcal{O}_X$ :*

$$\mathcal{O}_X : |j\rangle |0\rangle \rightarrow |j\rangle |x_j\rangle.$$

How can we build such an oracle?  $\rightsquigarrow$  QRAM

## FFT search with threshold (quantum)

Given  $(x_1, w_1), \dots, (x_N, w_N) \in \mathbb{Z}_q^{k_{\text{fit}}} \times \mathbb{C}$  with  $N$  large and  $\delta > 0$

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Quantum complexity

$$O(\sqrt{q^{k_{\text{fft}}} \cdot N})$$

- ▶ quantum never worse than classical
- ▶ gain when  $N \ll q^{k_{\text{fft}}}$ : **like in dual attacks**

Classical complexity

$$O(q^{k_{\text{fft}}} + N)$$

## Dual attack cost estimates (logarithms to base two)

Scheme	Classical			Quantum		Our work	
	CC	CN	C0	QN	Q0	QN	Q0
Kyber 512	139.2	134.4	115.4	124.4	102.7	119.3	99.6
Kyber 768	196.1	190.6	173.7	175.3	154.6	168.2	149.8
Kyber 1024	262.4	256.1	241.8	234.5	215.0	226.0	208.5
LightSaber	138.5	133.1	113.7	122.7	101.1	118.6	98.5
Saber	201.4	195.9	179.2	179.9	159.4	175.6	155.7
FireSaber	263.5	258.2	243.8	235.9	216.7	228.3	210.7
TFHE630	118.2	113.3	93.0	105.2	83.0	102.6	81.6
TFHE1024	122.0	117.2	95.4	108.5	84.8	106.6	83.5

- ▶ **QN**: quantum version of CN
- ▶ **Q0**: quantum version of C0
- ▶ **CC**: classical circuit model (most detailed)
- ▶ **CN**: classical query model (intermediate)
- ▶ **C0**: Core-SVP model (very pessimistic)

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