## SP 800-90C in Depth and Revision

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• SP 800-90C describes random bit generator constructions made from elements described in SP 800-90A and SP 800-90B



#### **RBG Constructions**



- Different scenarios for which cryptographic module and RBG boundaries components reside in
- Three RBG construction types specified

Construction	Internal Entropy Source	Prediction Resistance	Full Entropy	Type of Randomness Source
RBG1	No	No	No	Physical
RBG2	Yes	Yes*	No	Physical or non-physical
RBG3	Yes	Yes	Yes	Physical

\* If sufficient entropy is available

#### Sources of Randomness



- 90C expands the sources where credited random bits may be obtained
  - Entropy source(s) may be physical or non-physical
  - Another RBG
- Two methods of crediting entropy
  - Only from physical sources
  - From both non-physical and physical sources

#### Counting Entropy: Method 1

- RBG includes at least one physical entropy source (might also include more non-physical entropy sources).
- Only the entropy from the physical entropy source(s) is counted.
- Entropy provided by a non-physical entropy source(s) is not counted even if the non-physical entropy source outputs are used.

#### Counting Entropy: Method 2



- RBG includes at least one non-physical entropy source (might also include one or more physical entropy sources).
- The entropy from both non-physical entropy sources and (if present) physical entropy sources is counted when fulfilling an entropy request.

## Full Entropy

- A bitstring is considered to have full entropy if the amount of entropy per bit is at least 1 - ε, where ε is at most 2<sup>-32</sup>
  - Discussed further in the next talk

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#### Discussion on the Full Entropy Assumption of the SP 800-90 Series

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#### **Boundaries and Assumptions**

- Security boundaries
  - Cryptographic module boundary contains RBG and other cryptographic functions
  - RBG security boundary inside the cryptographic module boundary
- Assumptions and assertions
  - Entropy sources are independent
  - Randomness input comes only from approved sources of randomness
  - Entropy-source output properties
    - Has a fixed length
    - Has a fixed amount of entropy
    - Can be concatenated, and entropy = sum of the concatenated outputs

### **RBG2** Construction



- Includes one or more entropy sources
- RBG2(P) uses entropy from one or more physical entropy sources
- RBG2(NP) uses entropy from any validated non-physical or physical entropy sources

#### • Reseeding support

- Can provide prediction resistance if sufficient entropy is present
- The application may not have the ability to request a reseed
- Full-entropy output not provided

#### External Conditioning



- External conditioning performed on the randomness source output to produce full-entropy bitstring
- Use hash-based and AES-based vetted conditioning functions from (SP 800-90B)

#### **RBG3** Construction



- Constructions with highest security assurances
- Features
  - Includes one or more entropy sources and a DRBG mechanism
    - Entropy only credited from physical sources
  - Designed to continue operation using the DRBG if an entropy-source failure is undetected
  - Direct access to DRBG mechanism
  - Prediction resistance
- Two RBG3 constructions:
  - RBG3(XOR)
  - RBG3(RS)

#### RBG3(XOR) Construction





- One or more validated entropysources and a DRBG whose outputs are XORed to produce full-entropy output
- DRBG shall be reseeded occasionally
- If entropy sources cannot provide full-entropy output, external conditioning required

#### RBG3(RS) Construction



- s bits with full entropy can be extracted from the DRBG if at least s + 64 bits of fresh entropy are inserted into the DRBG before generating the output.
- Entropy can be inserted by reseeding and as additional input obtained directly from the entropy source(s)

#### Direct DRBG Access



- RBG3 may allow direct access to DRBG implementation(s)
- Direct-access DRBG meets RBG2(P) requirements with reseed function
- RBG3(RS):
  - If prior use of DRBG is from RBG3(RS), the DRBG has to be reseeded before producing output
- RBG3(XOR) and RBG3(RS):
  - Reseed DRBG periodically (e.g., a predetermined period of time or number of generation requests)

#### **RBG1** Construction



• No internal randomness source

- Seeded by external RBGs with physical entropy sources (RBG2(P) or RBG3) via a physical secure channel
- Can only be instantiated once, never reseeded

#### RBG1 Sub-DRBGs



 RBG1 construction can instantiate one layer of subordinate DRBGs (Sub-DRBG)

- Sub-DRBGs reside in the same security boundary as the RBG1 source
- Sub-DRBG output shall not provide input for the RBG1 source

#### Additional topics



- Testing: Health and implementation validation
- Appendices:
  - Entropy vs. security strength
  - Examples
  - Addendum for SP 800-90A: Instantiating and reseeding a CTR\_DRBG

## **Public Comments**

### Public Comment Highlights

- 90c in public comment period from September 7, 2022 to December 7, 2022
- Received about 75 public comments from eight sources
- Covered many topics, including:
  - Requests for additional constructions (e.g., chained DRBGs, no DRBG)
  - Requests for additional information (e.g., rationale, justifications)
  - RBG termination upon entropy source failure
  - Entropy calculations
  - Editorial

#### Chained DRBGs

- Critical need for chained DRBGs
  - Current draft does not include DRBG seeded by other DRBGs
- Will be discussed further in presentation tomorrow

Application (Seeded by library) Software Library (DRBG) Operating System (DRBG) Physical RBG(s)



### Entropy Input for RBG3(RS)



- Reseed DRBG with s+64 bits of min-entropy
  - Reseed normally gets only *s* bits on min-entropy

- Multiple requests for entropy required
- Could use additional input to obtain required entropy in fewer calls

#### More on this tomorrow



- In an RBG with single entropy source, RBG operation terminates when entropy source fails
- What happens when one of multiple entropy sources fail?





• What happens when one of multiple entropy sources fail?



• What happens when one of multiple entropy sources fail?

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Terminate use of failed sources, but continue to use others (if present)



• What happens when one of multiple entropy sources fail?

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Resume use of entropy source when:

- Conditions that caused the failure corrected; and
- Tested for successful operation



#### Secure Channel





• Not a channel whose security relies entirely on cryptography



- A physically protected secure path for transferring data between two cryptographic modules
- Ensures confidentiality, integrity, and replay protection
- Mutual authentication between the modules

#### Next Steps



- Update document to address public comments
- At this point, undecided whether next version will be:
  - Draft that includes DRBG chains; or
  - Final with a placeholder for DRBG chains
    - Add later through revision or addendum
- Please join open discussion tomorrow to share your thoughts on this and other issues

# **Questions?**

# Thanks!

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