

# A Code-based Hash and Sign Signature Scheme

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- 2. Next steps,
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- 5. Leakage free signatures,
- 6. Removing Approximation in Prange.

https://wave-sign.org

# WAVE: STANDARDIZATION CANDIDATE (NIST)

Wave is a **hash and sign** digital signature scheme. By proving that signatures are leakage-free,

→ Wave instantiates Gentry-Peikert-Vaikuntanathan (GPV) framework like Falcon, Squirrels, HuFu

But Wave security relies on coding problems

Even if parameters are highly conservative

• Short signatures: linear scaling in the security

Post-quantum target security	Level I	Level III	Level V
Signature length ( <mark>Bytes</mark> )	822	1249	1644

• Fast Verification: (Intel Core i5-1135G7 platform at 2.40GHz)

Post-quantum target security	Level I	Level III	Level V
Verification (MCycles)	1.2	2.5	4.3

- Immune to statistical attacks.
- Proven secure (Q)ROM with tight reductions.

• Big public-key: quadratic scaling in the security

Post-quantum target security	Level I	Level III	Level V
Public-key size (MBytes)	3.6	7.8	13.6

- Signing and key generation rely on Gaussian elimination on large matrices
- Security based on fairly new assumption (2018): distinguishing random and generalized (U | U + V)-codes

# **NEXT STEPS**

### Wave parameters are highly conservative!



For instance: considered attack to forge a signature

Fime = 
$$P(\lambda)2^{\lambda}$$
 and Memory =  $Q(\lambda)2^{\lambda}$ .

#### Next Step:

Providing parameters for "concrete" security.

# A MORE OPTIMIZED/SECURE IMPLEMENTATION

#### Wave reference implementation

- portable C99,
- KeyGen and Sign in constant-time,
- bit-sliced arithmetic over 𝔽<sub>3</sub>.

Bottleneck of Wave: Gaussian elimination on big matrices/memory access

( it impacts key generation and signing not verification )

#### Next Step:

- Providing optimized implementation: AVX,
  - $\rightarrow$  Wavelet: AVX2 (intel) & ARM CORTEX M4 in verification (2x faster),
- Providing a Wave version with countermeasures, maskings,
- Providing (friendly) tools to ensure that Wave is properly implemented.

# CODE-BASED HASH AND SIGN

## FULL DOMAIN HASH SIGNATURE SCHEME

- ► Hash(·) hash function,
- f trapdoor one-way function



Check  $f(\sigma) \stackrel{?}{=} \operatorname{Hash}(\mathbf{m})$ .

 $\longrightarrow$  Coding theory provides one-way functions!

- A [n, k]-code C is a defined as a k dimension subspace of  $\mathbb{F}_q^n$ .
- $\mathbb{F}_q^n$  embedded with Hamming weight,

$$\forall \mathbf{x} \in \mathbb{F}_q^n, \qquad |\mathbf{x}| \stackrel{\text{def}}{=} \sharp \{i, \ \mathbf{x}(i) \neq 0\} \,.$$

One-way in code-based crypto:

$$f_{\mathsf{W}}: (\mathsf{c}, \mathsf{e}) \in \mathcal{C} \times \{\mathsf{e}: |\mathsf{e}| = \mathsf{W}\} \longmapsto \mathsf{c} + \mathsf{e}.$$

(inverting  $f_w$ : decoding C at distance w)

 $\longrightarrow$  To hope  $f_{W}$  surjective: choose noise distance w large enough

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 $\longrightarrow$  To hope  $f_{\rm W}$  surjective: choose noise distance w large enough

But, be careful...

w parametrizes the hardness of inverting  $f_w$ !

 $\longrightarrow$  for some w, it is easy to invert  $f_{w}$ ...

# HARD OR EASY TO INVERT? PRANGE ALGORITHM

## Inverting f<sub>w</sub>:

- Given: [n, k]-C, **y** uniformly distributed over  $\mathbb{F}_q^n$  and w,
- Find:  $\mathbf{c} \in \mathcal{C}$  such that  $|\mathbf{y} \mathbf{c}| = \mathbf{w}$ .



# HARD OR EASY TO INVERT? PRANGE ALGORITHM

## Inverting f<sub>w</sub>:

- Given: [*n*, *k*]-*C*, **y** uniformly distributed over 𝔽<sup>n</sup><sub>q</sub> and *w*,
- Find:  $\mathbf{c} \in \mathcal{C}$  such that  $|\mathbf{y} \mathbf{c}| = \mathbf{w}$ .

### Fact: by linear algebra (Gaussian elimination)

C has dimension k:  $\forall z \in \mathbb{F}_q^k$ , easy to compute  $c \in C$  such that,



Given a uniform  $\mathbf{y} \in \mathbb{F}_q^n$ : compute  $\mathbf{c} \in \mathcal{C}$ ,



Public data: a hash function  $Hash(\cdot)$ , an [n, k]-code C and,

$$\mathbf{w} \notin \left[\frac{q-1}{q}(n-k), k+\frac{q-1}{q}(n-k)\right] \qquad (signing \ distance)$$

- 1. Hashing:  $\mathbf{m} \longrightarrow \mathbf{y} \stackrel{\text{def}}{=} \operatorname{Hash}(\mathbf{m}) \in \mathbb{F}_q^n$
- 2. Decoding: find with a trapdoor  $c \in C$  such that |y c| = w.
- Verifying (m, c):

$$c \in C$$
 and  $|Hash(m) - c| = w$ .

### Security:

Signing distance w s.t hard to find  $c \in \mathcal{C}$  at distance w

 $\longrightarrow$  Unless to own a secret/trapdoor structure on  $\mathcal{C}$ !



### Trapdoor:

An [n, k]-code C with a peculiar structure enabling to decode at distance  $w \notin [w_{easy}^-, w_{easy}^+]$ 

### Security:

 ${\mathcal C}$  indistinguishable from a random code (unless to know its peculiar structure)



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# **DESIGN RATIONALE: WAVE TRAPDOOR**

• Vector permutation:

$$\mathbf{x} = (\mathbf{x}(i))_{1 < i < n} \in \mathbb{F}_q^n$$
;  $\pi$  permutation of  $\{1, \dots, n\}$ .

 $\mathbf{x}^{\pi} \stackrel{\text{def}}{=} (\mathbf{x}(\pi(i)))_{1 \leq i \leq n}$ 

• Component-wise product:

 $\mathbf{a} \star \mathbf{x} \stackrel{\text{def}}{=} (\mathbf{a}(i)\mathbf{x}(i))_{1 \leq i \leq n}$ 

Generalized  $(U \mid U + V)$ -codes: Let U and V be  $[n/2, k_U]$  and  $[n/2, k_V]$ -codes  $C \stackrel{\text{def}}{=} \left\{ (\mathbf{x}_U + \mathbf{b} \star \mathbf{x}_V \mid \mathbf{c} \star \mathbf{x}_U + \mathbf{d} \star \mathbf{x}_V)^{\pi} : \mathbf{x}_U \in U \text{ and } \mathbf{x}_V \in V \right\}$ where  $\pi$  permutation,  $\mathbf{b}, \mathbf{c}, \mathbf{d} \in \mathbb{F}_a^{n/2}$  verify  $\mathbf{c}(i) \neq 0$  and  $\mathbf{d}(i) - \mathbf{b}(i)\mathbf{c}(i) = 1$ .

 $\longrightarrow$  It defines a code with dimension  $k \stackrel{\text{def}}{=} k_U + k_V$ 

**Secret-key/Trapdoor:**  $U, V, \mathbf{b}, \mathbf{c}, \mathbf{d}$  and  $\pi$ .

Security assumption: Distinguishing Wave Key (DWK)

Hard to distinguish random and generalized (U | U + V) codes.

**Secret-key/Trapdoor:**  $U, V, \mathbf{b}, \mathbf{c}, \mathbf{d}$  and  $\pi$ .

- 1. Given  $Hash(m) = y \in \mathbb{F}_q^n$ : decompose  $y = (y_L \mid y_R)^{\pi}$ ,
- 2. Compute any  $\mathbf{x}_V \in V$  with Prange Algorithm,
- 3. Using Prange Algorithm: compute  $\mathbf{x}_U \in U$  by choosing  $k_U$  symbols  $\mathbf{x}_U(i)$ 's such that

 $\begin{cases} \mathbf{x}_U(i) + \mathbf{b}(i)\mathbf{x}_V(i) \neq \mathbf{y}_L(i) \\ \mathbf{c}(i)\mathbf{x}_U + \mathbf{d}(i)\mathbf{x}_V(i) \neq \mathbf{y}_R(i) \end{cases}$ 

(i)  $q \ge 3$ , (ii)  $c(i) \ne 0$  and (iii) d(i) - b(i)c(i) = 1.

4. Return 
$$\mathbf{c} \stackrel{\text{def}}{=} (\mathbf{x}_U + \mathbf{b} \star \mathbf{x}_V \mid \mathbf{c} \star \mathbf{x}_U + \mathbf{d} \star \mathbf{x}_V)^{\pi} \in \mathcal{C}$$
 (public code).

What is the (typical) distance w between y and c?

$$\begin{aligned} \text{Given any valid} \qquad \mathbf{x}_{V} &= \underbrace{\begin{array}{c} & n/2 \\ & & & \\ & & \\ & & \\ & & & \\ & & \\ & & \\ & & & \\ & & \\ & & \\ & & \\ &$$

► Choose 
$$k_U$$
 symbols  $\mathbf{x}_U^{\text{choose}}(i)$  such that:   

$$\begin{cases}
\mathbf{x}_U^{\text{choose}}(i) + \mathbf{b}(i)\mathbf{x}_V(i) - \mathbf{y}_L(i) \neq 0 \\
\mathbf{c}(i)\mathbf{x}_U^{\text{choose}}(i) + \mathbf{d}(i)\mathbf{x}_V(i) - \mathbf{y}_R(i) \neq 0
\end{cases}$$

## Typical distance:

$$w = 2k_U + 2\frac{q-1}{q}(n/2 - k_U) > w_{easy}^+ = (k_U + k_V) + \frac{q-1}{q}(n - (k_U + k_V))$$

as soon as:  $k_U > k_V$  (parameter constraint in Wave)

## **BE CAREFUL: A HUGE ISSUE**

Collecting signatures:  $(\mathbf{x}_U + \mathbf{b} \star \mathbf{x}_V | \mathbf{c} \star \mathbf{x}_U + \mathbf{d} \star \mathbf{x}_V)^{\pi}$ 

may enable to recover the secret, for instance  $\pi$ ...

Collecting signatures:  $(\mathbf{x}_U + \mathbf{b} \star \mathbf{x}_V | \mathbf{c} \star \mathbf{x}_U + \mathbf{d} \star \mathbf{x}_V)^{\pi}$ 

may enable to recover the secret, for instance  $\pi$ ...

Above procedure leaks quickly  $\pi$ ...

### Proper Wave specification/implementation:

Choose carefully internal distribution and perform rejection sampling to produce signatures immune to statistical attacks



### In what follows:

We will work in  $\mathbb{F}_3$ , q = 3.



# LEAKAGE FREE SIGNATURES

A signature:  $x \in f^{-1}(y)$ .

 $\longrightarrow x$  computed via a trapdoor/secret!

Ideal situation:

x distribution independent of the secret

 $\longrightarrow$  For instance: x uniform over its domain when y uniform

### A hard problem

In our case: exponential number of preimages

## OUR AIM

Given uniform **y**: compute  $(\mathbf{x}_U + \mathbf{b} \star \mathbf{x}_V | \mathbf{c} \star \mathbf{x}_U + \mathbf{d} \star \mathbf{x}_V)^{\pi}$  such that

 $\mathbf{e}^{\text{sgn}} \stackrel{\text{def}}{=} \mathbf{y} - (\mathbf{x}_U + \mathbf{b} \star \mathbf{x}_V \mid \mathbf{c} \star \mathbf{x}_U + \mathbf{d} \star \mathbf{x}_V)^{\pi} \text{ uniform over words of Hamming weight } \mathbf{w}.$ 

## OUR AIM

Given uniform **y**: compute  $(\mathbf{x}_U + \mathbf{b} \star \mathbf{x}_V | \mathbf{c} \star \mathbf{x}_U + \mathbf{d} \star \mathbf{x}_V)^{\pi}$  such that

 $e^{sgn} \stackrel{\text{def}}{=} y - (x_U + b \star x_V | c \star x_U + d \star x_V)^{\pi}$  uniform over words of Hamming weight w.

Important fact: as d(i) - b(i)c(i) = 1 for all *i*,

 $\varphi : (\mathsf{z}_U, \mathsf{z}_V) \longmapsto (\mathsf{z}_U + \mathsf{b} \star \mathsf{z}_V \mid \mathsf{c} \star \mathsf{z}_U + \mathsf{d} \star \mathsf{z}_V)^{\pi}$  bijection.

1. Write 
$$\mathbf{y} = (\mathbf{y}_U + \mathbf{b} \star \mathbf{y}_V | \mathbf{c} \star \mathbf{y}_U + \mathbf{d} \star \mathbf{y}_V)^{\pi}$$

2. Deduce that 
$$\mathbf{e}^{\text{sgn}} = (\mathbf{e}_U + \mathbf{b} \star \mathbf{e}_V \mid \mathbf{c} \star \mathbf{e}_U + \mathbf{d} \star \mathbf{e}_V)^{\pi}$$
 where 
$$\begin{cases} \mathbf{e}_V \stackrel{\text{def}}{=} \mathbf{y}_V - \mathbf{x}_V \\ \mathbf{e}_U \stackrel{\text{def}}{=} \mathbf{y}_U - \mathbf{x}_U \end{cases}$$

Here  $\mathbf{x}_V$  and  $\mathbf{x}_U$  are computed via Prange algorithm...

## LEAKAGE-FREE SIGNATURES

 $\mathbf{e}^{\text{sgn}} \stackrel{\text{def}}{=} (\mathbf{e}_U + \mathbf{b} \star \mathbf{e}_V \mid \mathbf{c} \star \mathbf{e}_U + \mathbf{d} \star \mathbf{e}_V)^{\pi} \quad \text{and} \quad \mathbf{e}^{\text{unif}} \text{ unif word of weight } w.$ 

$$\longrightarrow \text{Write: } \mathbf{e}^{\text{unif}} = (\mathbf{e}^{\text{unif}}_U + \mathbf{b} \star \mathbf{e}^{\text{unif}}_V \mid \mathbf{c} \star \mathbf{e}^{\text{unif}}_U + \mathbf{d} \star \mathbf{e}^{\text{unif}}_V)^{\pi}$$

We would like,

 $e^{sgn} \sim e^{unif}$ 

In a first step we want,

$$\mathbf{e}_{V} \sim \mathbf{e}_{V}^{\text{unif}}$$
 where  $\mathbf{e}_{V} = \mathbf{y}_{V} - \mathbf{x}_{V} = \mathbf{y}_{V} - \text{Prange}(V, \mathbf{y}_{V})$ 

Important remark (function of weight):

$$\mathbb{P}\left(\mathbf{e}_{V}^{unif}=\mathbf{x}\right)=\frac{1}{\sharp\{\mathbf{y}:|\mathbf{y}|=t\}}\ \mathbb{P}\left(\left|\mathbf{e}_{V}^{unif}\right|=t\right)\quad\text{when }|\mathbf{x}|=t.$$

Approximation: Distribution of Prange algorithm, only function of the weight

$$\mathbb{P}(\mathsf{Prange}(\cdot) = \mathbf{x} \mid |\mathsf{Prange}(\cdot)| = t) = \frac{1}{\sharp\{\mathbf{y} : |\mathbf{y}| = t\}} \quad \text{when } |\mathbf{x}| = t.$$

 $\rightarrow$  Uniformity property: enough to reach  $|\mathbf{e}_V| \sim |\mathbf{e}_V^{\text{unif}}|$  as distribution

# GUIDE THE WEIGHT OF $e_V$

• We first look for  $\mathbb{E}(|\mathbf{e}_V|) = \mathbb{E}(|\mathbf{e}_V^{\text{unif}}|)$ 



- $\mathbf{e}_V''$  follows a uniform law over  $\mathbb{F}_3^{n/2-k_V}$ :  $\mathbb{E}(|\mathbf{e}_V''|) = \frac{2}{3}(n/2-k_V)$
- **e**<sup>'</sup><sub>V</sub> can be chosen.

$$\longrightarrow k_V$$
 is fixed as:  $\mathbb{E}(|\mathbf{e}'_V|) + \frac{2}{3}(n/2 - k_V) = \mathbb{E}\left(|\mathbf{e}^{\text{unif}}_V|\right)$ 

# **REJECTION SAMPLING**

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### Perform rejection sampling!



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## **REJECTION SAMPLING: TAIL**





•  $\mathbf{e}_{V}^{\prime\prime}$  follows a uniform law: its variance is fixed,

Choose the weight of  $e'_V$  as a random variable!

• 
$$|\mathbf{e}'_{V}|$$
 s.t: 
$$\begin{cases} \mathbb{E}(|\mathbf{e}'_{V}|) + \frac{2}{3}(n/2 - k_{V}) = \mathbb{E}\left(|\mathbf{e}^{unif}_{V}|\right) \\ |\mathbf{e}'_{V}| \text{ high variance!} \end{cases}$$

## **REJECTION SAMPLING**



 $\leq n$ 

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 $\longrightarrow$  Distribution  $|\mathbf{e}_V|'$  can be **precisely** chosen s.t.  $\mathbb{P}(\text{accept}) \approx 1$ 

Using Renyi divergence argument: removing rejection sampling!

Signing algorithm: signatures don't leak any information on the secret-key!

# **REMOVING APPROXIMATION IN PRANGE**

## PRANGE ALGORITHM: GAUSSIAN ELIMINATION

To represent C: use a basis/generator-matrix  $\mathbf{G} \in \mathbb{F}_q^{k \times n}$ ,  $C = \left\{ \mathbf{xG} : \mathbf{x} \in \mathbb{F}_q^k \right\} \quad (\text{rows of } \mathbf{G} \text{ form } a \text{ basis of } C \right).$ 

Prange algorithm: by linear algebra (Gaussian elimination)

C has dimension k:  $\forall z \in \mathbb{F}_q^k$ , easy to compute  $c \in C$  such that,



Where the k symbols are picked is not uniform!

1. Pick  $\mathcal{I} \subseteq \{1, \dots, n\}$  such that  $\mathbf{G}_{\mathcal{I}}$  has rank *k* (columns of **G** indexed by  $\mathcal{I}$ ),

2. Compute the codeword  $\mathbf{xG}$  where  $\mathbf{x} \stackrel{\text{def}}{=} \mathbf{zG}_{\mathcal{I}}^{-1}$ .

$$\mathbb{P}(\operatorname{Prange}(\cdot) = \mathbf{x} \mid |\operatorname{Prange}(\cdot)| = t) = \frac{1}{\sharp\{\mathbf{y} : |\mathbf{y}| = t\}} \quad : \text{ only } \approx$$

 $\rightarrow$  Only  $\approx$  as we cannot invert the system for all *k* coordinates!



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 $\rightarrow$  Only  $\approx$  as we cannot invert the system for all k coordinates!





Signing algorithm: signatures don't leak any information on the secret-key!

 $\longrightarrow$  It enables to reduce the security (EUF-CMA in (Q)ROM) to the hardness of:

### Security reduction ((Q)ROM):

- Decoding a random linear code at distance  $w \approx 0.9n$ ,
- Distinguishing random and generalized (U | U + V)-codes.