

# OSCAL Community Contribution Series: A Developer's view of OSCAL

Experiences and recommendations for implementing OSCAL Libraries





# Agenda

- User's view vs. Developer's view
- What is an OSCAL library for?
- Types of Objects in Oscal-Pydantic
- Oscal-Pydantic Class Diagram overview
- Recommendations for implementing OSCAL in any (Object Oriented) language

# User's view versus Developer's view

**UX** (User Experience) creates a pleasant experience for **non-technical** folks trying to solve **business problems**.

**DX** (Developer Experience) creates a pleasant experience for **technical** folks trying to develop tooling to solve **user problems**.

User

**fights**

Developer

the  
problem

the  
problem

**not**

the  
interface

the  
API

# What are the features of a good API?


- Easy to do the most common things
- The right way is the easiest way
- Idiomatic
- Features are discoverable
- Features are implemented consistently
- Minimize boilerplate (DRY)





What is an OSCAL API  
for?

What  
problem is  
an OSCAL API  
solving?

- Reduce cognitive burden of maintaining mental copies of the OSCAL specification
  - Easily focus on the part of the specification that you need for the problem at hand
  - Produces OSCAL data that is valid and well formed.
  - OSCAL imported from external sources is presented idiomatically
  - Users can easily extend the specification with minimal impact on compatibility.
- 

# Machine Generated Code: Pros and Cons

## Machine Generated Code

- ✓ Tracks the specification closely
- ✓ Can always be up to date
- ✓ Can implement multiple versions of the specification
- ✗ Limited to Core Specification
- ✗ Limited by the quality of the inputs
- ✗ Produces verbose, difficult code

## Handwritten Code

- ✗ Implements as much of the spec as the author needs
- ✗ Updated occasionally
- ✗ Implements the versions the author is interested in
- ✓ Can be designed for extensibility
- ✓ Not dependent on limitations or structure of underlying specifications
- ✓ Code can be carefully tuned for readability





Oscal-Pydantic

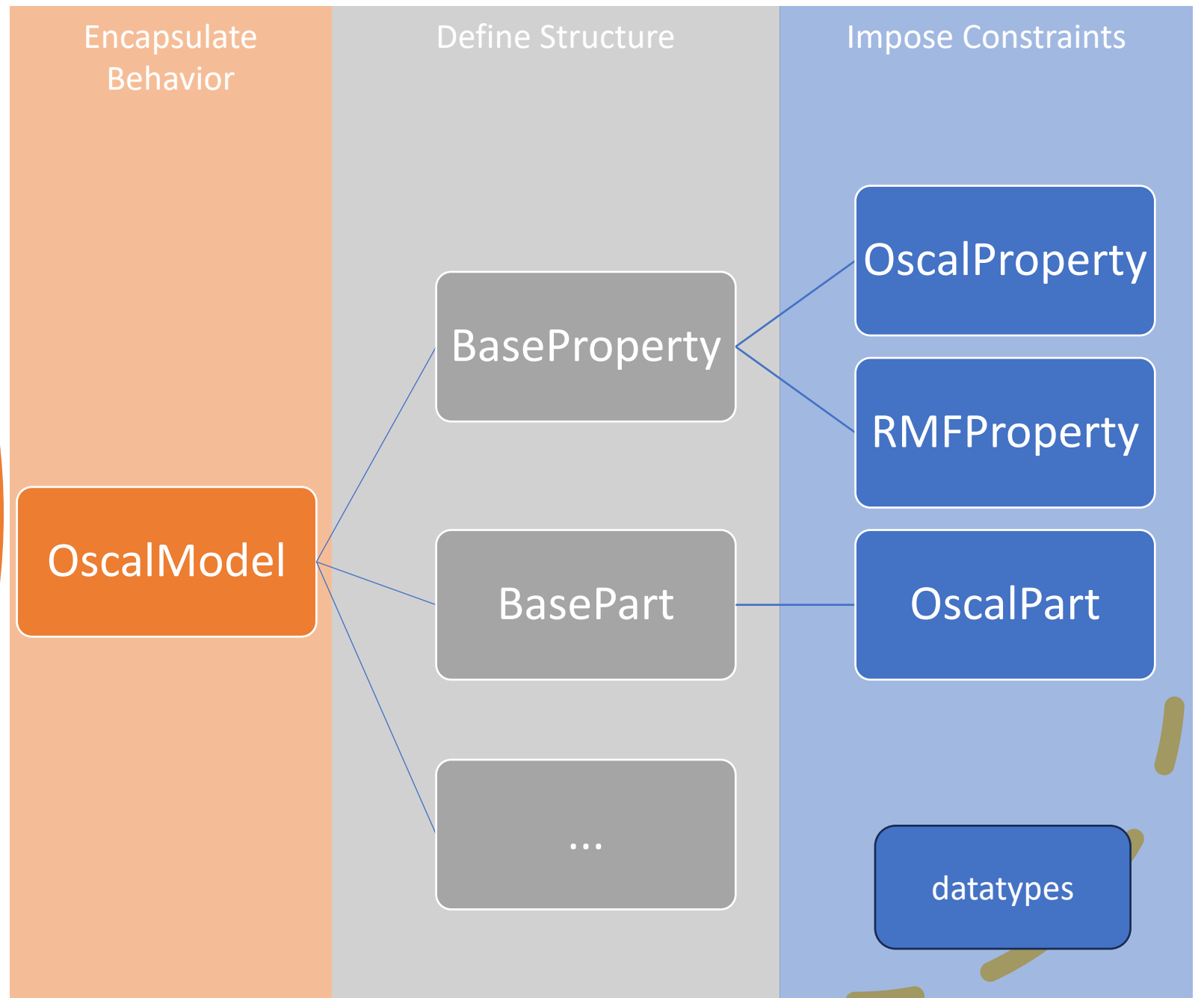
# What is it?

A pythonic, type-hinted library for importing or generating OSCAL documents.

- Implemented in a “dataclass” like format, using Pydantic
- Hand-written to optimize the developer experience for encoding and extending OSCAL.



# Oscal- Pydantic Overview



# OscalModel: Encapsulate Shared Behavior

- Encapsulates core validation Logic
- Defines basic behaviors common to all models
  - How to export JSON
  - How to translate attribute value names
- Most objects extend OscalModel directly



# Datatypes

- Defines basic constraints for metaschema datatypes



# Structure Models: Define Common Structures

- List Attributes of a Model
- Define basic type information

```
class BaseProperty(base.OscalModel):  
# NOTE: This generic Property class should be extended to  
# provide constraints on value name  
    name: datatypes.OscalToken = Field()  
    uuid: datatypes.OscalUUID | None = Field(default=None)  
    ns: datatypes.OscalUri = Field(  
        default=datatypes.OscalUri(  
            "http://csrc.nist.gov/ns/oscal"  
        )  
    )  
    value: datatypes.OscalString = Field()  
    prop_class: datatypes.OscalToken | None = Field(default=None)  
    remarks: datatypes.OscalMarkupMultiline | None =  
Field(default=None)
```

# Impose Constraints

- Cardinality Constraint
- Value Constraints
- “Type” constraints
- Deprecation Constraints
- Uniqueness Constraints



# Cardinality Constraints

- How many attributes can appear
  - Usually 0..1, 1, or 0..inf

```
# Cardinality 1
uuid: datatypes.OscalUUID

# Cardinality 0..1
description: datatypes.OscalMarkupMultiline | None

# Cardinality 0..inf
props: list[properties.BaseProperty] | None
```





# Value Constraints

- Possible values of attributes
- Expressed as single values or sets of values
- Multiple Constraints can be expressed
- Within a constraint - AND
- Between constraints – OR
- Watch for “may be locally defined”, or allow-other="yes"

```
class OscalResourceProperty(OscalBaseProperty):  
<...>
```

```
{  
  "name": [  
    datatypes.OscalToken("version"),  
  ],  
},  
{  
  "name": [  
    datatypes.OscalToken("type"),  
  ],  
  "value": [  
    datatypes.OscalString("logo"), OR AND OR  
    datatypes.OscalString("image"),  
    datatypes.OscalString("screen-shot"),  
    <...>  
  ],  
},  
{  
  "name": [  
    datatypes.OscalString("published"),  
  ]  
},  
},
```

# “Type” Constraints

- NOTE: Types do not exist in the Metaschema specification
  - A “type” encapsulates a specific set of value constraints
- Define Possible types of attributes

```
class BasePart(base.OscalModel):  
<...>  
    allowed_field_types: list[base.AllowedFieldTypes] = [  
        {  
            "props": [  
                properties.OscalPartProperty,  
                properties.OscalAssessmentMethodProperty,  
                properties.RmfAssessmentMethodProperty,  
            ],  
        },  
    ]
```

# Deprecation Constraint

- Raise a warning in the event of a valid but deprecated value

```
class OscalControlProperty(OscalBaseProperty):  
<...>  
    def capitalized_withdrawn_deprecated(cls, value: str) -> datatypes.OscalToken:  
        # raise a deprecationwarning if value is capitalized  
        if type(value) == str and value == "Withdrawn":  
            warnings.warn(  
                "'Withdrawn' is a deprecated property value for Control. Use 'withdrawn' instead",  
                DeprecationWarning,  
            )  
        return value
```

# Uniqueness Constraint

- Prevent duplicate values in some cases

```
class Resource(base.OscalModel):  
    <...>  
    def unique_rlink(self) -> Resource:  
        if self.rlinks is not None:  
            links_counter = Counter([rlink.href for rlink in self.rlinks])  
            duplicates = [item for item, count in links_counter.items() if count > 1]  
            if len(duplicates) > 0:  
                raise ValueError("Duplicate rlinks in %s: %s", self.uuid, duplicates)  
        return self
```



# Special Constraints

- Some kinds of data have unique constraints
  - Example: Hash
    - algorithm + value
    - value must be valid for the algorithm

```
if self.algorithm == "SHA-224" or self.algorithm == "SHA3-224":  
    if len(self.value) == 28 and self.value_is_hex():  
        # value is okay  
    else:  
        raise ValueError("Hash value length or contents do not match algorithm")
```





# Summary

## Recommendations

- Identify the key features of the API
  - Extensibility?
- Look at the Metaschema or official documentation
  - JSON Schema is incomplete!
- Don't be afraid to start by hand coding